Code No: 127CF

R15

JAWAHARLAL NEHRU TECHNOLOGICAL UNIVERSITY HYDERABAD B. Tech IV Year I Semester Examinations, May/June - 2019 DESIGN PATTERNS (Common to CSE, IT)

Time: 3 Hours Max. Marks: 75

Note: This question paper contains two parts A and B.

Part A is compulsory which carries 25 marks. Answer all questions in Part A. Part B consists of 5 Units. Answer any one full question from each unit. Each question carries 10 marks and may have a, b, c as sub questions.

PART-A

		(25 Marks)
1.a)	What is a Design Pattern? Explain.	[2]
b)	What are the three categories of design patterns?	[3]
c)	List out some problems associated in designing a document editor.	[2]
d)	What is the benefit of Factory pattern?	[3]
e)	What is the intent of the Adapter pattern?	[2]
f)	Explain what is Composite pattern?	[3]
g)	What are the consequences of mediator pattern?	[2]
h)	What is the intent of the Observer pattern?	[3]
i)	Write the purpose of behavioral patterns.	[2]
j)	What are the five errors in using design patterns?	[3]
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PART-B

2.a) What are three reasons for studying design patterns?
b) What is the relationship between "consequence" and "forces" in a pattern?

OR

3.a) What are the key elements in the description of a design pattern?
b) Explain how design patterns solve design problems. [5+5]

- 4.a) Write about the functionality of operations that are accessed indirectly through user operations.
 - b) What are the implementation issues that are to be considered for builder pattern? [5+5]

OR

- 5. What are the benefits of Singleton pattern? Discuss the implementation issues of singleton pattern in detail. [10]
- 6.a) What is the basic problem being solved by the Bridge pattern? Explain.
 - b) The Façade pattern and the Adapter pattern may seem similar. What is the essential difference between the two? Explain. [5+5]

OR

- 7.a) What are two classic examples of decorators? How does the Decorator pattern help to decompose the problem?
 - b) Why are the Bridge and Decorator patterns more correctly classified as structural rather than behavioral patterns? [5+5]

- 8.a) Discuss about the structure and participants of Interpreter pattern.
 - b) What are the implementation issues to be considered in Chain of Responsibility pattern? Explain. [5+5]

OR

- 9.a) Explain in detail about the applicability and structure of Command pattern.
- b) Describe the implementation issues of Memento pattern. [5+5]
- 10.a) Write about the benefits and liabilities of the Visitor pattern.
 - b) What are the difference between the Strategy pattern and the Template Method pattern? [5+5]

OR

- 11.a) Describe in detail about the structure and participants of Strategy design pattern.
 - b) Write about the implementation issues of State Behavioral pattern. [5+5]

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